**SHC Rules: 2018/2019**

**CONTENTS:**

 **PAGE 1: CONTENTS**

 **PAGE 2: GENERAL RULES FOR AN EVENT**

 **PAGE 2: ON THE DAY OF AN EVENT**

 **PAGE 2: CONDUCT**

 **PAGE 3: AGE CATEGORY CLARIFICATIONS**

 **PAGE 3: DIVISION RULES FOR ENTRY**

 **PAGE 4: SOLO/DUO RULES**

* **SOLO/DUO COMPETING PROCEDURE**
* **WHAT ARE THE JUDGES LOOKING FOR? (SOLO/DUOS)**

 **PAGE 5: QUADS**

 **PAGE 5: TEAM/MEGACREW RULES**

* **TEAM RULES**
* **MEGACREW RULES**
* **TEAM AGE CLARIFICATION**

**PAGE 6: TEAM/MEGACREW MUSIC RULES & REGULATIONS**

**PAGE 7: TEAM JUDGING CRITERIA**

**PAGE 8: SCORING SCALES**

* **TEAM/MEGACREW PENALITIES**

**PAGE 8: PARENT & CHILD RULES**

**PAGE 8: PARENT TEAMS**

**PAGE 9: 1V1 BATTLES**

**PAGE 9: CONTACT US**

**GENERAL RULES:**

**REGISTRATION FOR AN EVENT:**

* Each Dancer/Dance School must register with Street House Championships LTD.
* Each Dancers pay to enter the competition, but can compete in all categories offered at the event
* Each School will receive 2 free Teacher Tickets to account for Dance teachers/coaches only.
* To order all tickets, please contact the Office at Admin@streethousechampionships.com and complete relevant booking forms for the regional event you are attending.
* It is the responsibility of the dancer, parent, guardian or dance teacher to ensure registration for an event has been completed before registration is closed.
* It is the dance teacher/choreographer’s responsibility to ensure that all teams, solos and duos are entered in the correct age section & level.
* SHC, at its discretion and if necessary will change or amend age groups or levels for the purpose of maintaining a competitive event. In these circumstances any effected entrants will be notified of any level or age group changes.
* All dancer’s names, ages & date of birth will also be required along with their age groups & level entered.

**ON THE DAY OF AN EVENT:**

* The dancers registered may be checked by SHC staff on the day to verify they are the correct dancers in the competing Teams/solos/duos/quads/mega-crews and in the correct division and category.
* Dancers are not permitted to dance for more than one team during a competition
* Dancers are only allowed to perform in one solo during a competition
* Dancers are only allowed to dance with one duo partner during a competition
* Dancers, spectators and teachers must be wearing their allocated wristbands always.
* It is a dancer’s responsibility to Ensure that they are in the correct room/category/division and they are ready to dance at least 15 minutes before your allocated state times.
* If dancers are not in the holding area and ready to dance at least 15 minutes before the allocated start time they lose the opportunity to dance and the competition will continue to the next section on the running order.
* SHC does not accept any responsibility or liability for any loss, damage or injury, however caused while attending its events.
* Dance teachers, Choreographers Assistant’s or student teachers must enter Inter-Advanced level.
* The decision of the Judges and contest coordinators are final.
* dancers are not permitted to ask the judges about their placements. No one can approach the judges table during the competition.
* Any questions you have during the competition should be directed to your dance teacher who then will take the question to the contest coordinator.
* Dancers are not permitted to dance in more than one age division.

**CONDUCT:**

* Dancers when they are on the floor must stay in their own dance space moving around the floor is not permitted.
* Dancers cannot touch the judges.
* Dancers cannot perform acrobatics or any move they are not in full control of i.e. front or Back Flips in early rounds of a competition such moves are only allowed in a FINAL where there is more room on the dance floor.
* Solos/Duos/Quads and Battles are not allowed to use props within the competition.
* Clothing must be age appropriate.
* No inappropriate movement / gestures (i.e. No explicit sexual or offensive movements) – you will be disqualified!
* Breach of these rules will result in a verbal warning or disqualification, depending on the offense.
* It is Judges discretion to not recall anyone that they see have breached the rules for any category an event.
* Good sportsmanship should be adhered to at all times. SHC will not tolerate bad sportsmanship and have the right to disqualify or suspend them from their competition. Note: Penalties for teams will be made (See page 8)

**AGE CATEGORIES:**

**CLARIFICATION ON AGES:**

**If you are 9, you will compete in Under 10, If you are 10 you will compete in Under 12 Categories.**

* SOLO/DUOS: Under 6, Under 8, Under 10, Under 12, Under 14, Under 16 & Over 16
* QUADS: Under 10, Under 14, Under 18, Over 18
* TEAMS: Under 8, Under 10, Under 12, Under 14, Under 16 & Over 16
* MEGACREWS: NO AGE CATEGORY OR DIVISION

**DIVISION RULES FOR ENTRY LEVELS:**

**BEGINNER - NOVICE**
This level is open to all dancers/teams that have either never previously competed or never placed 1st-5th at previous SHC or similar Street Dance Events. Once entering this level, you are permitted to remain at this level until you have been placed 1st, which you will automatically move up to Inter-Advance level. Or if you place 2nd-5th place twice you must move up to Inter-Advance level.

**INTERMEDIATE - ADVANCE**

This category is open to all dancers/teams who wish to enter at this level. Or that have placed 1st in Beginner - Novice level or 2nd-5th twice in Beginner - Novice level at previous SHC Competitions or similar street dance events. Once a dancer/team have danced at this level they are not permitted to drop back to Beginner - Novice level.

Inter -Advance solo’s & Duos will have to conduct a solo spot in front of the judges before competing all together

**SOLO/DUO RULES**

* General rules apply (see page 2)
* Each dancer must have registered with SHC
* Music is chosen at random on the day.
* Dancers are not permitted to dance in more than one age division.
* Dancers when they are on the floor must stay in their own dance space moving around the floor is not permitted.
* Dancers cannot touch the judges/other dancers or members of the audience.
* Dancers will perform for approx. 60 seconds in each heat, and up to 90 seconds in a final.
* Heat size will vary, but generally will not have more than 10 on the floor at any one go.
* Dancers cannot perform acrobatics or any move they are not in full control of i.e. front or Back Flips in early rounds of a competition such moves are only allowed in a FINAL where there is more room on the dance floor.

**Please Note:**
**\*\*All duos must compete in the eldest dancer’s division. Dancers are not permitted to dance in more than one age division and category at each competition.**

**SOLO/DUO COMPETING PROCEDURE**

* Dancers all called to the stage/holding area in the age category and division, they will stay here until they have danced their heat.
* Dancers will be placed on the floor in heats (maximum 10 in heat) -dancers will be allocated a heat by a SHC Staff member in the holding area.
* The heat starts by being called on to the floor and the dancers standing on a marked area.
* Dancers will dance at the same time in each heat.
* Music is played at random for approx. 60 seconds of which judges may move around to mark who they would like to recall for further heats.
* This process continues through all heats.
* Once all heats are completed, the host will call back the dancers who have made it through to the next round. (The Heats start again)
* This process continues until a final 5 has been decided. The final 5 dance and are then placed in 1st – 5th position.
* Inter/Advance Categories will find the final 5 performing a 30 second solo spot before the heat takes place.

**WHAT ARE THE JUDGES LOOKING FOR IN SOLOS/DUOS?**

* Musicality
* Individuality
* Creativity
* Foundation styles
* Technique
* Energy & performance

**DUO’S are judged with the same above criteria**

**But are also looking for:**

* Mirror techniques
* Complementing choreography
* Creative partner work
* Synchronicity

**QUADS**

**Age categories**: Under 10, Under 14, Under 18 and Over 18 (75% of the team dictate the category).

**Rules:**

* General rules apply (see page 2)
* Quads procedure is the same as solo/duos procedure (page 4)
* Heats of approximately 5-7 quads on the floor at any one time down to Semi-Final / Final.
* Each heat will last for approximately 60-90 seconds
* Quad Music is picked by SHC two months in advance of an event and will be announced prior to the event via our website and Social Media sites. Tracks can be sent to the Dance School Principles only.
* Unless stated otherwise stated on the Quads section of the relevant event page, the music will start from the beginning of each track and repeat for each heat.

**TEAM /MEGACREW RULES:**

**RULES FOR TEAMS**

* General rules apply (see page 2)
* Each dancer within the team must be registered with SHC.
* Dancers cannot touch the judges
* Each team must consist of a minimum of 4 dancers and a maximum of 26.
* Props are permitted providing they can be cleared from the floor immediately after your performance.
* Under no circumstances can glitter, confetti, water, talc or any items of such nature be used for Teams, Crews and Mega-crews. They will be disqualified.
* If a teacher needs to reduce the number of dancers in a team, please let the registration team no on arrival.
* If you wish to add dancers to a team after the closing date of registrations, please contact head office at info@streethousechampionships.com
* If up to 40% of the team changes, you will remain in the same division, age category may change.
* Anything above 40% of the team changing, please contact head office, as you may be considered to be registered as a new team.

**RULES FOR MEGACREWS**

* General rules apply (see page 2)
* Each dancer within the team must be registered with SHC.
* Dancers cannot touch the judges
* Each Megacrew can consist of a minimum of 15 dancers and a maximum of 40.
* There is only one category for Megacrews.
* Megacrews can consist of any age and ability.
* Props are permitted providing they can be cleared from the floor immediately after your performance.
* Under no circumstances can glitter, confetti, water, talc or any items of such nature be used. Teams, Crews and Mega-crews will be disqualified.

**TEAM AGE CLARIFICATION:**

75% of the competing team must be within the age division they are competing in. 25% of the team would be allowed to be older by one age category. I.e. If you had 12 Dancers in the under 14 team 9 dancers would have to be under 13 years of age or younger, 3 dancers could in Under category, but not in 16 and Over Category.

**RULES REGARDING MUSIC FOR TEAMS/MEGACREWS**

* Teams will provide their own music and send across to Admin@streethousechampionships.com 7 days before the event. (Please bring a spare copy of your music on CD or Memory stick)
* No swearing/inappropriate language allowed within the music.
* The music can be NO more than 2.00 Minutes for Beginner novice categories.
* The music can be NO more than 2.30 Minutes for Intermediate/Advance categories.
* It is the teacher’s responsibility to make sure the music is uploaded in advance of the competition.
* It is a Teachers responsibility to make sure music is uploaded I week in advance for a regional event and two weeks before for a national event.
* It is a Teachers responsibility to make sure the music is cut to the correct time lengths stated above.
* Any penalties made for bad language, time penalties, inappropriate movement or costume will be made on the day, and team representatives will be notified on the day.
* Music should be set to the correct levels ready for performance. DJ’s will not be held responsible for music not being played loud enough if the recording levels are not set correctly in production.

**\*\*JUDGING CRITERIA FOR TEAMS/MEGACREWS\*\***

|  |  |
| --- | --- |
| **SCORING** | **MAX SCORE** |
| **FOUNDATION OF STYLES*** Execution and techniques of chosen styles used within routines.
* 9 Styles recognised: House, Locking, Popping, Waacking, Vogue, Breaking, Hip Hop, Dancehall and Krump.
* Marked on quality of styles used, not quantity
* Age categories and Divisions are taken into account when scoring the teams.
* There are no time requirements for each style, nor are you required to perform styles in a specific order. Judges will recognise the representation of true styles used within routines.
 | **10**  |
| **PERFORMANCE*** **Energy and performance**
* **Confidence**
* **Focus**
* **Commitment to the performance**

Judges want to see how much the crew owns the stage when performing. How the choreography is performed, and the energy given on stage, the judges want to feel the performances light up on stage, and the audience be blown away with the energy. Judges also want to see the commitment to the performance and to the theme/concept you may be portraying,  | **10** |
| **EXECUTION*** **Synchronised choreography**
* **Crew identity**
* **Movement quality**
* **Stage presence**

Judges are looking for clean, sharp well executed choreography, with great energy and intricacy. This is where the judges pay less attention to the techniques, and more about you as a crew, and your individually and how you perform your set.  | **10** |
| **CREATIVITY*** **Originality**
* **Theme/concept**
* **Choice of music**
* **Innovative ideas**

Judges are looking for new innovative team routines, whether that be through original Choreographic material, creative music choices or themes/concepts. You are judged on the originality of the choreography/ideas as much as you will be judged on the amount of styles used. | **10** |
| **MUSICALITY*** **Use of Different beats**
* **Interpretation of music used**
* **Tempos**
* **Dynamics**

Musicality is almost as important as the techniques you use and shows flair for using the music to highlight certain phrases or beats within a track. Bringing the music to life in different using creativity, and great use or dynamics, Speed, accents and rhythms is what the judges are looking for.  | **10** |
| **JUDGES CALL**This is down to the judges’ own opinions on how they see the performance. How much they Enjoyed it as a whole. Not taking into account the other scoring categories, just their own individual feelings towards the routine. | **10** |

**GENERAL NOTE:**

Age and divisions are taken into account when scoring team routines, the older and higher up the scale you go, the more the judges will expect of the dancers in terms of execution and technical ability.

**SCORING SCALE:**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **1-2** | **3-4** | **5-6** | **7-8** | **9-10** |
| **BELOW AVERAGE** | **AVERAGE** | **GOOD** | **VERY GOOD** | **EXCELLENT** |

**TEAM/MEGA-CREW PENALITIES**

PENALTIES WILL BE DEDUCTED FOR THE FOLLOWING THINGS:

|  |  |  |
| --- | --- | --- |
| **T = TIME** |  | 5 POINTS PER 10 SECONDS ARE DEDUCTED FOR BEING OVER THE TIME LIMIT  |
| **M = MOVEMENT** | 5 PTS | INAPPROPRIATE MOVEMENT FOR AGE CATEGORIES |
| **L = LANGUAGE** | 5 PTS | INAPPROPRIATE/OFFENSIVE LANGUAGE USED WITHIN SETS |
| **C = COSTUME** | 5 PTS | INAPPROPRIATE COSTUMES FOE AGE CATEGORIES |

IT IS THE HEAD JUDGES FINAL DECISION ON INPLEMENTING THE PENALTIES POINTS ARE TAKEN OFF THE FINAL SCORES TOTALLED BY THE ADJUDICATOR.

**PARENT & CHILD**

* General rules apply (Page 2)
* Solo/Duo procedure applies (Page 5)
* SHC offers Parent & Child at Selected events.
* Parent, Guardian, Aunty, Uncle or Grandparent can Enter but must be registered as a member.
* Teachers, Student Teachers and Older Students are not able compete on behalf of a parent.
* If unsure, please contact the SHC Office for Clarification.

**PARENT TEAMS**

* General rules apply (Page 2)
* Team Rules apply (Page 5)
* Judging Criteria applies (Page 7)
* Beginner Music Lengths Apply (Page 5)

**1V1 BATTLES**

* General Rules apply (Page 2)
* Dancers are called to the floor, and run in heats like solos - Solo’s/Duo’s Procedure applies (Page 4)
* When the judges have picked their top 8, the dancers will go head to head, until final two dancers are picked for a final. See table below.
* Each Dancer will dance for 45 seconds against their opponent, until the final round. This consists of 2 x 45 second rounds.
* If judges cannot decide on a round, the dancers will dance again until a decision has been made.

**QUARTER FINAL SEMI -FINAL FINAL WINNER**

|  |  |  |  |
| --- | --- | --- | --- |
| **Dancer 1** vs Dancer 2 | **Dancer 1** vs Dancer 4 | **Dancer 1** vs Dancer 7 | **Dancer 1** |
| Dancer 3 vs **Dancer 4** | Dancer 6 vs **Dancer 7** |  |  |
| Dancer 5 vs **Dancer 6** |  |  |  |
| **Dancer 7** vs Dancer 8 |  |  |  |

* Not every event will run 1v1 battles – this will be specified within two months of the event taking place.
* The styles in which we run battles, are currently - All Styles 1v1 Battles

**CONTACT US:**

SHOULD YOU NEED TO GET IN TOUCH TO DISCUSS ANY OF THE RULES AND REGULATIONS, PLEASE CONTACT US ON ANY OF THE DETAILS BELOW.

**EMAIL**: ADMIN@STREETHOUSECHAMPIONSHIPS.COM

**TEL**: 07891864041 // 07792883964

**FACEBOOK**: STREETHOUSE CHAMPIONSHIPS

**WEB**: [WWW.STREETHOUSECHAMPIONSHIPS.COM](http://WWW.STREETHOUSECHAMPIONSHIPS.COM)